



Equivalence in CHR  
Tools for Proofs

## Table of Contents

### Equivalence of CHR States

- Motivation

- Axiomatic Definition

- Decision Criterion

### Operational Semantics of CHR

- Motivation

- Equivalence-based Operational Semantics

### Merging CHR States

- Motivation

- Merge Operator

- State Splitting

## Equivalence of CHR States – Motivation



Important question:  
Given two states, are they equivalent?



## Equivalence of CHR States – Motivation



Important question:  
Given two states, are they equivalent?



### Why is this question important?

- ▶ CHR is non-deterministic: when applying different rules to a state, we would like to know if resulting states are equivalent  $\rightsquigarrow$  confluence
- ▶ Input same state into different programs, we would like to check if the resulting states are equivalent
  - ▶  $\rightsquigarrow$  Program equivalence
  - ▶ Common in proofs involving source-to-source transformations
- ▶ ...



## State Equivalence Examples

### Definition (State)

A *state* is a tuple of the form  $\langle \mathbb{G}; \mathbb{B}; \mathbb{V} \rangle$  with  $\mathbb{G}$  a multiset of CHR constraints,  $\mathbb{B}$  a conjunction of built-ins, and  $\mathbb{V}$  the set of global variables.

## State Equivalence Examples

### Definition (State)

A *state* is a tuple of the form  $\langle \mathbb{G}; \mathbb{B}; \mathbb{V} \rangle$  with  $\mathbb{G}$  a multiset of CHR constraints,  $\mathbb{B}$  a conjunction of built-ins, and  $\mathbb{V}$  the set of global variables.

### Example

$$\begin{array}{lcl}
 \langle c(X); \top; \{X\} \rangle & \equiv? & \langle c(X); \top; \{X\} \rangle \\
 \langle c(X); \top; \{X\} \rangle & \equiv? & \langle c(Y); \top; \{Y\} \rangle \\
 \langle c(X); \top; \emptyset \rangle & \equiv? & \langle c(Y); \top; \emptyset \rangle \\
 \langle c(X); X = 0; \{X\} \rangle & \equiv? & \langle c(0); X = 0; \{X\} \rangle \\
 \langle \emptyset; X \geq 0 \wedge X \leq 0; \{X\} \rangle & \equiv? & \langle \emptyset; X = 0; \{X\} \rangle \\
 \langle \emptyset; X = 1 \wedge X = 2; \{X\} \rangle & \equiv? & \langle \emptyset; Y = 1 \wedge Y = 2; \{Y\} \rangle
 \end{array}$$

## State Equivalence Examples

### Definition (State)

A *state* is a tuple of the form  $\langle \mathbb{G}; \mathbb{B}; \mathbb{V} \rangle$  with  $\mathbb{G}$  a multiset of CHR constraints,  $\mathbb{B}$  a conjunction of built-ins, and  $\mathbb{V}$  the set of global variables.

### Example

$$\begin{array}{ll}
 \langle c(X); \top; \{X\} \rangle & \equiv \langle c(X); \top; \{X\} \rangle \\
 \langle c(X); \top; \{X\} \rangle & \equiv? \langle c(Y); \top; \{Y\} \rangle \\
 \langle c(X); \top; \emptyset \rangle & \equiv? \langle c(Y); \top; \emptyset \rangle \\
 \langle c(X); X = 0; \{X\} \rangle & \equiv? \langle c(0); X = 0; \{X\} \rangle \\
 \langle \emptyset; X \geq 0 \wedge X \leq 0; \{X\} \rangle & \equiv? \langle \emptyset; X = 0; \{X\} \rangle \\
 \langle \emptyset; X = 1 \wedge X = 2; \{X\} \rangle & \equiv? \langle \emptyset; Y = 1 \wedge Y = 2; \{Y\} \rangle
 \end{array}$$

## State Equivalence Examples

### Definition (State)

A *state* is a tuple of the form  $\langle \mathbb{G}; \mathbb{B}; \mathbb{V} \rangle$  with  $\mathbb{G}$  a multiset of CHR constraints,  $\mathbb{B}$  a conjunction of built-ins, and  $\mathbb{V}$  the set of global variables.

### Example

$$\begin{array}{ll}
 \langle c(X); \top; \{X\} \rangle & \equiv \quad \langle c(X); \top; \{X\} \rangle \\
 \langle c(X); \top; \{X\} \rangle & \not\equiv \quad \langle c(Y); \top; \{Y\} \rangle \\
 \langle c(X); \top; \emptyset \rangle & \equiv? \quad \langle c(Y); \top; \emptyset \rangle \\
 \langle c(X); X = 0; \{X\} \rangle & \equiv? \quad \langle c(0); X = 0; \{X\} \rangle \\
 \langle \emptyset; X \geq 0 \wedge X \leq 0; \{X\} \rangle & \equiv? \quad \langle \emptyset; X = 0; \{X\} \rangle \\
 \langle \emptyset; X = 1 \wedge X = 2; \{X\} \rangle & \equiv? \quad \langle \emptyset; Y = 1 \wedge Y = 2; \{Y\} \rangle
 \end{array}$$



## State Equivalence Examples

### Definition (State)

A *state* is a tuple of the form  $\langle \mathbb{G}; \mathbb{B}; \mathbb{V} \rangle$  with  $\mathbb{G}$  a multiset of CHR constraints,  $\mathbb{B}$  a conjunction of built-ins, and  $\mathbb{V}$  the set of global variables.

### Example

$$\begin{array}{ll}
 \langle c(X); \top; \{X\} \rangle & \equiv \langle c(X); \top; \{X\} \rangle \\
 \langle c(X); \top; \{X\} \rangle & \not\equiv \langle c(Y); \top; \{Y\} \rangle \\
 \langle c(X); \top; \emptyset \rangle & \equiv \langle c(Y); \top; \emptyset \rangle \\
 \langle c(X); X = 0; \{X\} \rangle & \equiv? \langle c(0); X = 0; \{X\} \rangle \\
 \langle \emptyset; X \geq 0 \wedge X \leq 0; \{X\} \rangle & \equiv? \langle \emptyset; X = 0; \{X\} \rangle \\
 \langle \emptyset; X = 1 \wedge X = 2; \{X\} \rangle & \equiv? \langle \emptyset; Y = 1 \wedge Y = 2; \{Y\} \rangle
 \end{array}$$

## State Equivalence Examples

### Definition (State)

A *state* is a tuple of the form  $\langle \mathbb{G}; \mathbb{B}; \mathbb{V} \rangle$  with  $\mathbb{G}$  a multiset of CHR constraints,  $\mathbb{B}$  a conjunction of built-ins, and  $\mathbb{V}$  the set of global variables.

### Example

$$\begin{array}{ll}
 \langle c(X); \top; \{X\} \rangle & \equiv \langle c(X); \top; \{X\} \rangle \\
 \langle c(X); \top; \{X\} \rangle & \not\equiv \langle c(Y); \top; \{Y\} \rangle \\
 \langle c(X); \top; \emptyset \rangle & \equiv \langle c(Y); \top; \emptyset \rangle \\
 \langle c(X); X = 0; \{X\} \rangle & \equiv \langle c(0); X = 0; \{X\} \rangle \\
 \langle \emptyset; X \geq 0 \wedge X \leq 0; \{X\} \rangle & \equiv? \langle \emptyset; X = 0; \{X\} \rangle \\
 \langle \emptyset; X = 1 \wedge X = 2; \{X\} \rangle & \equiv? \langle \emptyset; Y = 1 \wedge Y = 2; \{Y\} \rangle
 \end{array}$$

## State Equivalence Examples

### Definition (State)

A *state* is a tuple of the form  $\langle \mathbb{G}; \mathbb{B}; \mathbb{V} \rangle$  with  $\mathbb{G}$  a multiset of CHR constraints,  $\mathbb{B}$  a conjunction of built-ins, and  $\mathbb{V}$  the set of global variables.

### Example

$$\begin{array}{ll}
 \langle c(X); \top; \{X\} \rangle & \equiv \langle c(X); \top; \{X\} \rangle \\
 \langle c(X); \top; \{X\} \rangle & \not\equiv \langle c(Y); \top; \{Y\} \rangle \\
 \langle c(X); \top; \emptyset \rangle & \equiv \langle c(Y); \top; \emptyset \rangle \\
 \langle c(X); X = 0; \{X\} \rangle & \equiv \langle c(0); X = 0; \{X\} \rangle \\
 \langle \emptyset; X \geq 0 \wedge X \leq 0; \{X\} \rangle & \equiv \langle \emptyset; X = 0; \{X\} \rangle \\
 \langle \emptyset; X = 1 \wedge X = 2; \{X\} \rangle & \equiv^? \langle \emptyset; Y = 1 \wedge Y = 2; \{Y\} \rangle
 \end{array}$$

## State Equivalence Examples

### Definition (State)

A *state* is a tuple of the form  $\langle \mathbb{G}; \mathbb{B}; \mathbb{V} \rangle$  with  $\mathbb{G}$  a multiset of CHR constraints,  $\mathbb{B}$  a conjunction of built-ins, and  $\mathbb{V}$  the set of global variables.

### Example

$$\begin{array}{ll}
 \langle \mathbf{c}(X); \top; \{X\} \rangle & \equiv \langle \mathbf{c}(X); \top; \{X\} \rangle \\
 \langle \mathbf{c}(X); \top; \{X\} \rangle & \not\equiv \langle \mathbf{c}(Y); \top; \{Y\} \rangle \\
 \langle \mathbf{c}(X); \top; \emptyset \rangle & \equiv \langle \mathbf{c}(Y); \top; \emptyset \rangle \\
 \langle \mathbf{c}(X); X = 0; \{X\} \rangle & \equiv \langle \mathbf{c}(0); X = 0; \{X\} \rangle \\
 \langle \emptyset; X \geq 0 \wedge X \leq 0; \{X\} \rangle & \equiv \langle \emptyset; X = 0; \{X\} \rangle \\
 \langle \emptyset; X = 1 \wedge X = 2; \{X\} \rangle & \equiv \langle \emptyset; Y = 1 \wedge Y = 2; \{Y\} \rangle
 \end{array}$$

## An Axiomatic Definition

or: what does it mean to be the “same”?

### Definition (State Equivalence)

Equivalence between CHR states is the smallest equivalence relation  $\equiv$  over CHR states satisfying:

1. (*Substitution*)  $\langle G; X \doteq t \wedge B; V \rangle \equiv \langle G [X/t]; X \doteq t \wedge B; V \rangle$
2. (*Built-ins Equivalence*) If  $\mathcal{CT} \models \exists \bar{s}. B \leftrightarrow \exists \bar{s}'. B'$  where  $\bar{s}, \bar{s}'$  are the strictly local variables of  $B, B'$ , respectively, then  $\langle G; B; V \rangle \equiv \langle G; B'; V \rangle$
3. (*Non-Occurring Globals*) If  $X$  is a variable that does not occur in  $G$  or  $B$  then  $\langle G; B; \{X\} \cup V \rangle \equiv \langle G; B; V \rangle$
4. (*Failed States*)  $\langle G; \perp; V \rangle \equiv \langle G'; \perp; V \rangle$

## An Axiomatic Definition – Example

### Example (Equivalence Proof)

$$\langle c(1), d(X); X = 2; \{X\} \rangle \equiv \langle c(Y), d(2); Y = 1 \wedge X = 2; \{X\} \rangle$$

## An Axiomatic Definition – Example

### Example (Equivalence Proof)

$$\langle c(1), d(X); X = 2; \{X\} \rangle \equiv \langle c(Y), d(2); Y = 1 \wedge X = 2; \{X\} \rangle$$

$$\begin{aligned} & \langle c(1), d(X); X = 2; \{X\} \rangle \\ \equiv^{CT} & \langle c(1), d(X); Y = 1 \wedge X = 2; \{X\} \rangle \\ \equiv^{Sub} & \langle c(Y), d(X); Y = 1 \wedge X = 2; \{X\} \rangle \\ \equiv^{Sub} & \langle c(Y), d(2); Y = 1 \wedge X = 2; \{X\} \rangle \end{aligned}$$

## Decision Criterion

or: how to tell if two states differ?

### Theorem (Criterion for $\equiv$ )

Let  $\sigma = \langle G; B; V \rangle, \sigma' = \langle G'; B'; V \rangle$  be CHR states with local variables  $\bar{y}, \bar{y}'$  that have been renamed apart.

$$\sigma \equiv \sigma'$$

if and only if

$$\mathcal{CT} \models \begin{array}{c} \forall(B \rightarrow \exists \bar{y}'. ((G = G') \wedge B')) \\ \wedge \\ \forall(B' \rightarrow \exists \bar{y}. ((G = G') \wedge B)) \end{array}$$

- Simplifies negative proofs and allows automatic proof



## Decision Criterion – Example

### Example (Non-Equivalence Proof)

$$\langle c(X); X = 1; \{X\} \rangle \not\equiv \langle c(2); \top; \{X\} \rangle$$

## Decision Criterion – Example

### Example (Non-Equivalence Proof)

$$\langle c(X); X = 1; \{X\} \rangle \not\equiv \langle c(2); \top; \{X\} \rangle$$

- ▶ No local variables
- ▶  $\forall X.(X = 1 \rightarrow ((c(X) = c(2)) \wedge \top))$
- ▶ Simplified:  $\forall X.X = 1 \rightarrow X = 2$
- ▶ Clearly:  $\mathcal{CT} \not\models \forall X.X = 1 \rightarrow X = 2$

## Summary: State Equivalence

### Take Home Messages

- ▶ Axiomatic Definition of State Equivalence
- ▶ Decidable Criterion available
- ▶ Implementation available for automation



## Operational Semantics – Motivation



Within a proof one may have to show that a rule application leads from one state to another. This should be quick and easy, right?



## Operational Semantics – Motivation



Within a proof one may have to show that a rule application leads from one state to another. This should be quick and easy, right?



### Example (Derivation Proof)


$$\text{gcd}(N) \setminus \text{gcd}(M) \Leftrightarrow M \geq N \wedge N > 0 \mid \text{gcd}(L), L = M \% N$$

Given the above rule, prove that it allows rewriting  $\text{gcd}(6)$  and  $\text{gcd}(3)$  into  $\text{gcd}(3)$  and  $\text{gcd}(0)$ .

## Operational Semantics – Motivation

### A formal proof is complicated and lengthy

Using the theoretical operational semantics  $\omega_t$ :



$\rightarrow$  Intro  $\langle \text{gcd}(6), \text{gcd}(3); \emptyset; \top; \emptyset \rangle_0^{\emptyset}$   
 $\rightarrow$  Intro  $\langle \text{gcd}(3); \text{gcd}(6)\#0; \top; \emptyset \rangle_1^{\emptyset}$   
 $\rightarrow$  gcd  $\langle \emptyset; \text{gcd}(6)\#0, \text{gcd}(3)\#1; \top; \emptyset \rangle_2^{\emptyset}$   
 $\rightarrow$  Intro  $\langle \text{gcd}(L), L = M\%N; \text{gcd}(3)\#1; \text{gcd}(6) = \text{gcd}(M) \wedge \text{gcd}(3) = \text{gcd}(N) \wedge M \geq N \wedge N > 0; \emptyset \rangle_2^{\emptyset}$   
 $\rightarrow$  Intro  $\langle L = M\%N; \text{gcd}(3)\#1, \text{gcd}(L)\#2; \text{gcd}(6) = \text{gcd}(M) \wedge \text{gcd}(3) = \text{gcd}(N) \wedge M \geq N \wedge N > 0; \emptyset \rangle_2^{\emptyset}$   
 $\rightarrow$  Solve  $\langle \emptyset; \text{gcd}(3)\#1, \text{gcd}(L)\#2; L = 0; \emptyset \rangle_3^{\emptyset}$

this includes proving that:

$$\begin{aligned} \mathcal{CT} &\models \exists N, M. (\text{gcd}(6) = \text{gcd}(M) \wedge \text{gcd}(3) = \text{gcd}(N) \wedge M \geq N \wedge N > 0) \\ \mathcal{CT} &\models \forall ((\text{gcd}(6) = \text{gcd}(M) \wedge \text{gcd}(3) = \text{gcd}(N) \wedge M \geq N \wedge N > 0 \wedge L = M\%N) \leftrightarrow L = 0) \end{aligned}$$

## Equivalence-based Operational Semantics

or: how to make things simple

### Definition (Equivalence-based Operational Semantics)

$$\frac{r @ H_1 \setminus H_2 \Leftrightarrow G \mid B_c, B_b}{\langle H_1 \uplus H_2 \uplus G; G \wedge B; \mathbb{V} \rangle \rightsquigarrow^r \langle H_1 \uplus B_c \uplus G; G \wedge B_b \wedge B; \mathbb{V} \rangle}$$

$$\frac{\sigma' \equiv \sigma \quad \sigma \rightsquigarrow^r \tau \quad \tau \equiv \tau'}{\sigma' \rightsquigarrow^r \tau'}$$

- Supports simplification, propagation, and simpagation rules (via  $H_1 = \emptyset$  and  $H_2 = \emptyset$ )

## Equivalence-based Operational Semantics

### Advantages

- ▶ Every inference rule corresponds to a CHR rule application
- ▶ No additional conditions need to be proven
- ▶ Equivalent states are exchangeable anytime during derivation
  - ▶ Built-in store can be simplified anytime
  - ▶ In proofs we are free to select the most suitable state from all equivalent states for each derivation step
- ▶ Compatible with abstract operational semantics of CHR





## Derivation Proof

### Example (gcd Derivation Revisited)

$$\text{gcd}(N) \setminus \text{gcd}(M) \Leftrightarrow M \geq N \wedge N > 0 \mid \text{gcd}(L), L = M \% N$$
$$\begin{aligned} & \langle \text{gcd}(6), \text{gcd}(3); \top; \emptyset \rangle \\ \equiv & \langle \text{gcd}(M), \text{gcd}(N); M \geq N \wedge N > 0 \wedge M = 6 \wedge N = 3; \emptyset \rangle \\ \rightarrow & \langle \text{gcd}(L), \text{gcd}(N); M \geq N \wedge N > 0 \wedge M = 6 \wedge N = 3 \wedge L = M \% N; \emptyset \rangle \\ \equiv & \langle \text{gcd}(0), \text{gcd}(3); \top; \emptyset \rangle \end{aligned}$$

## More Abstract Formulation

or: how one rule captures the essence of CHR

### Operational Semantics based on Equivalence Classes

$$\frac{r @ H_1 \setminus H_2 \Leftrightarrow G \mid B_c, B_b}{[\langle H_1 \uplus H_2 \uplus G; G \wedge \mathbb{B}; \mathbb{V} \rangle] \xrightarrow{r} [\langle H_1 \uplus B_c \uplus G; G \wedge B_b \wedge \mathbb{B}; \mathbb{V} \rangle]}$$

## Operational Semantics based on Equivalence Classes

### Advantages

- ▶ In program analysis, we have no more explicit state equivalence test
  - ▶ Instead, check that results are exactly the same (equivalence class)
- ▶ In a proof, if the current state is applicable to  $r @ H_1 \setminus H_2 \Leftrightarrow G \mid B_c, B_b$ , you know the state is

$$[\langle H_1 \uplus H_2 \uplus G; G \wedge B; V \rangle]$$

for some  $G, B$ , and  $V$ .

- ▶ Equivalent to the less abstract formulation (= all advantages from before)

## Summary: Equivalence-based Operational Semantics

### Take Home Messages

- ▶ Every inference rule corresponds to a CHR rule application
- ▶ You can “w.l.o.g.” consider the most suitable state representation *at any point*



## Merging and Splitting – Motivation

- ▶ Monotonicity is a big strength of CHR
  - ▶ Given any derivation  $\sigma \rightsquigarrow^* \tau$ , the same rules are applicable if you “add” additional constraints to  $\sigma$ .
  - ▶ The added constraints then occur unchanged in the resulting state.
- ▶ Can we formalize this?
- ▶ If so, we can “subtract” (by duality) unnecessary constraints to make states simpler



## Merge Operator

or: how to extend a state

### Definition (Merge Operator $\diamond$ )

Let  $\sigma_1 = \langle \mathbb{G}_1; \mathbb{B}_1; \mathbb{V}_1 \rangle$  and  $\sigma_2 = \langle \mathbb{G}_2; \mathbb{B}_2; \mathbb{V}_2 \rangle$  such that local variables of one state are disjoint from all variables in the other state.

$$\sigma_1 \diamond_{\mathbb{V}} \sigma_2 ::= \langle \mathbb{G}_1 \uplus \mathbb{G}_2; \mathbb{B}_1 \wedge \mathbb{B}_2; (\mathbb{V}_1 \cup \mathbb{V}_2) \setminus \mathbb{V} \rangle$$

$$[\sigma_1] \diamond_{\mathbb{V}} [\sigma_2] ::= [\sigma_1 \diamond_{\mathbb{V}} \sigma_2].$$

For  $\mathbb{V} = \emptyset$ , we write  $\sigma_1 \diamond \sigma_2$  and  $[\sigma_1] \diamond [\sigma_2]$ , respectively.

## Merge Operator

### Example

- ▶ Equality holds in both directions: merge or split

$$[\langle c(X); \top; \{X\} \rangle] \diamond_{\{X\}} [\langle \emptyset; X = 1; \{X\} \rangle] = [\langle c(X); X = 1; \emptyset \rangle]$$

- ▶ Pay attention to global variables

$$[\langle c(X); \top; \emptyset \rangle] \diamond [\langle \emptyset; X = 1; \emptyset \rangle] = [\langle c(X); Y = 1; \emptyset \rangle]$$

- ▶ For  $\diamond_{\forall}$ , the  $\forall$  variables act as a temporary bridge between the two states.

## Merge Operator

### Example (gcd)

$$\text{gcd}(N) \setminus \text{gcd}(M) \Leftrightarrow M \geq N \wedge N > 0 \mid \text{gcd}(L), L = M \% N$$

State splitting: remove everything not required for rule application

$$\begin{aligned} & [\langle \text{gcd}(6), \text{gcd}(3); \top; \emptyset \rangle] \\ \equiv & [\langle \text{gcd}(M), \text{gcd}(N); M \geq N \wedge N > 0 \wedge M = 6 \wedge N = 3; \emptyset \rangle] \\ = & [\langle \text{gcd}(M), \text{gcd}(N); M \geq N \wedge N > 0; \{N, M\} \rangle] \\ \diamond_{\{N, M\}} & [\langle \emptyset; M = 6 \wedge N = 3; \{N, M\} \rangle] \end{aligned}$$



## Monotonicity and State Splitting

or: how to switch between larger and smaller derivations

### Lemma (Monotonicity)

*If  $[\sigma] \rightsquigarrow [\tau]$  then  $[\sigma] \diamond_{\forall} [\sigma'] \rightsquigarrow [\tau] \diamond_{\forall} [\sigma']$  for all  $\forall$ .*

- ▶ For any given derivation, you can extend start and result state
- ▶ For any derivation, you can subtract from the start state and consider the remaining derivation



## Monotonicity and State Splitting

or: how to switch between larger and smaller derivations

### Lemma (State Splitting with $\diamond_{\forall}$ )

*Let the state  $[\sigma]$  be applicable to a rule  $r = (H_1 \setminus H_2 \Leftrightarrow G \mid B_c, B_b)$  with  $\forall$  being the variables occurring in  $H_1$  and  $H_2$ . Then*

$$\exists[\delta].[\sigma] = [\langle H_1 \uplus H_2; G; \forall \rangle \diamond_{\forall} [\delta]].$$

- ▶ Eliminates everything from current state that is not required for rule application
- ▶ Facilitates macro-step proofs
  - ▶ A macro-step is a terminating derivation starting from a rule state like  $[\langle H_1 \uplus H_2; G; \forall \rangle]$
  - ▶ Every finite derivation has a finite number of macro-steps (induction proofs)



## State Splitting – Example

### Example (gcd State Splitting (cont.))

$$\begin{aligned} & [\langle \text{gcd}(6), \text{gcd}(3); \top; \emptyset \rangle] \\ = & [\langle \text{gcd}(M), \text{gcd}(N); M \geq N \wedge N > 0; \{N, M\} \rangle] \\ & \diamond_{\{N, M\}} [\langle \emptyset; M = 6 \wedge N = 3; \{N, M\} \rangle] \\ \rightsquigarrow & [\langle \text{gcd}(N), \text{gcd}(L); M \geq N \wedge N > 0 \wedge L = M \% N; \{N, M\} \rangle] \\ & \diamond_{\{N, M\}} [\langle \emptyset; M = 6 \wedge N = 3; \{N, M\} \rangle] \\ = & [\langle \text{gcd}(N), \text{gcd}(L); M \geq N \wedge N > 0 \wedge L = M \% N \wedge M = 6 \wedge N = 3; \emptyset \rangle] \\ = & [\langle \text{gcd}(3), \text{gcd}(0); \top; \emptyset \rangle] \end{aligned}$$

## State Splitting in Semantics

### Definition (Operational Semantics with State Splitting)

**Apply:** 
$$\frac{r @ H_1 \setminus H_2 \Leftrightarrow G \mid B_c, B_b \quad \mathbb{V} = \text{vars}(H_1, H_2)}{[\langle H_1 \uplus H_2; G; \mathbb{V} \rangle] \xrightarrow{r} [\langle H_1 \uplus B_c; G \wedge B_b; \mathbb{V} \rangle]}$$

**Extend:** 
$$\frac{[\sigma] \xrightarrow{r} [\tau]}{[\sigma] \diamond_{\mathbb{V}} [\delta] \xrightarrow{r} [\tau] \diamond_{\mathbb{V}} [\delta]}$$



- ▶ **Apply:** minimal description of requirements and consequences of rule application
- ▶ **Extend:** arbitrary extensions possible (for any  $\mathbb{V}$ )



## Algebraic Properties of $\diamond$

or: how to make further use of  $\diamond$

### Lemma

$(\Sigma/\equiv, \diamond)$  is a commutative monoid (for  $\mathbb{V} = \emptyset$ ).

Commutative monoid:

- ▶ Totality
- ▶ Associativity
- ▶ Commutativity
- ▶ Identity element
- ▶ commutative monoid implies algebraic preordering
  - ▶  $[\sigma] \triangleleft [\tau]$  if  $\exists[\delta].[\tau] = [\sigma] \diamond [\delta]$
  - ▶ in fact,  $\triangleleft$  is a partial order (antisymmetric)

## Summary: Merging and Splitting

### Take Home Messages

- ▶ Merge operator  $\diamond$  formalizes monotonicity
- ▶ State splitting extracts state components not required for rule application



## Overall Summary: Presented Tools

### Take Home Messages

- ▶ State equivalence
  - ▶ Axiomatic definition, decidable criterion, implementation available
- ▶ Operational Semantics
  - ▶ Equivalence-based op.sem.
  - ▶ Rewriting of equivalence classes
- ▶ Merge Operator
  - ▶ Formalizes monotonicity



## Available Literature

- ▶ Frank Raiser, Hariolf Betz, Thom Frühwirth, *Equivalence of CHR States Revisited*, CHR 2009
  - ▶ axiomatic state equivalence, decidable criterion, new formulations of operational semantics
- ▶ Hariolf Betz, Frank Raiser, Thom Frühwirth, *A Complete and Terminating Execution Model for Constraint Handling Rules*, ICLP 2010
  - ▶ extension for propagation rules based on persistent constraints
  - ▶ full version available as technical report 1/2010 at Ulm University
- ▶ Frank Raiser, *Graph Transformation Systems in Constraint Handling Rules: Improved Methods for Program Analysis*, PhD thesis, Ulm University
  - ▶ available soon (hopefully)
  - ▶ covers everything in this talk