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Linear-Logic Based Analysis of
Constraint Handling Rules

Classical Logic I

What is Logic?

- ▶ “The study of correct reasoning, especially as it involves the drawing of inferences.” (Encyclopaedia Britannica)
- ▶ “The anatomy of thought.” (John Locke)
- ▶ “The art of going wrong with confidence.” (Joseph Wood Krutch)

Classical Logic II

Logical Symbols

- ▶ Connectives: \wedge \rightarrow \vee \neg
- ▶ Consequence: \models
- ▶ Quantifiers: \exists \forall

Examples

- ▶ **rain \wedge sun \rightarrow rainbow**
- ▶ **\models rain $\vee \neg$ rain**
- ▶ **rain \rightarrow wet, rain \models wet**
- ▶ **rain \rightarrow wet, rain \models rain \wedge wet**
- ▶ **$\forall D$.rain(D) \rightarrow wet(D), rain(today) \models wet(today)**

Classical Logic III

Semantical vs. Syntactical Consequence

- ▶ $\varphi_1, \dots, \varphi_n \models \psi$
 - ▶ semantical consequence
 - ▶ model-theoretic characterization
- ▶ $\varphi_1, \dots, \varphi_n \vdash \psi$
 - ▶ syntactical consequence
 - ▶ proof-theoretic characterization

Non-Classical Logics

- ▶ *extensions* of CL / *deviations* from CL
- ▶ truth value/interpretation/model?

Linear Logic I

(Multiplicative) Conjunction

CL

$$A, B \models A \wedge B$$

$$A, A \models A \wedge A$$

$$A \equiv A \wedge A \quad \begin{cases} A \vdash A \wedge A \\ A \wedge A \vdash A \end{cases}$$

set semantics
truths

LL

$$A, B \vdash A \otimes B$$

$$A, A \vdash A \otimes A$$

$$A \not\equiv A \otimes A \quad \begin{cases} A \not\vdash A \otimes A \\ A \otimes A \not\vdash A \end{cases}$$

multi-set semantics
resources

Example

- ▶ **rain** \wedge **rain** \equiv **rain**
- ▶ **coffee** \otimes **coffee** $\not\equiv$ **coffee**

Linear Logic II

(Linear) Implication

CL

$$A, A \rightarrow B \models B$$

$$A, A \rightarrow B \models A \wedge B$$

strictly monotonic
consequence

LL

$$A, A \multimap B \vdash B$$

$$A, A \multimap B \not\vdash A \otimes B$$

“consumes” precondition
state transition

Examples

- ▶ **rain** \rightarrow **wet**, **rain** \models **rain** \wedge **wet**
- ▶ **euro** \rightarrow **coffee**, **euro** \vdash **coffee**
- ▶ **euro** \rightarrow **coffee**, **euro** $\not\vdash$ **euro** \otimes **coffee**

Linear Logic III

(Additive) Conjunction

CL

$$A \wedge B \vDash A$$

$$A \wedge B \vDash B$$

$$A, B \vdash A \wedge B$$

LL

$$A \otimes B \not\vDash A$$

$$A \otimes B \not\vDash B$$

$$A, B \vdash A \otimes B$$

$$A \& B \vdash A$$

$$A \& B \vdash B$$

$$A, B \not\vDash A \& B$$

Examples

- ▶ **coffee&pie** \vdash **coffee**
- ▶ **coffee&pie** \vdash **pie**
- ▶ **coffee&pie** $\not\vDash$ **coffee** \otimes **pie**

Linear Logic IV

“Bang” exponential

CL

$$A \equiv A \wedge A$$

LL

$$A \not\equiv A \otimes A$$

$$!A \equiv !A \otimes !A$$

$$A \otimes B \not\equiv A \& B$$

$$!A \otimes !B \equiv !(A \& B)$$

restores set-semantics
unifies \otimes and $\&$

Examples

- ▶ **rain** \rightarrow **wet**, **rain** \models **rain** \wedge **wet**
- ▶ **rain** \multimap **wet**, **rain** $\not\models$ **rain** \otimes **wet**
- ▶ **!(rain** \multimap **wet)**, **!rain** \vdash **!rain** \otimes **!wet**
- ▶ **!(euro** \multimap **coffee** $\&$ **pie)** \vdash **euro** \otimes **euro** \multimap **coffee** \otimes **pie**

Linear Logic V: Embedding of Classical Logic

Consequences of “bang”

- ▶ restores properties of CL
- ▶ selective recovery or full embedding

Possible Interpretation

unbanged formula

resource

banged formula

unlimited resource /
proposition

\vdash

state transition?

logical consequence?

\Rightarrow **aspects of both**

Linear Logic VI: First-order Linear Logic

FOLL by Example

- ▶ All pies are one euro:
- ▶ $! \forall P. ! \text{is_pie}(P) \multimap (\text{euro} \multimap \text{pie}(P))$
- ▶ Some pies are one euro:
- ▶ $! \exists P. ! \text{is_pie}(P) \otimes (\text{euro} \multimap \text{pie}(P))$

Translation of States

Translation of States by Example

$$\begin{aligned} \langle \mathbf{a}, \mathbf{a}; \top; \emptyset \rangle^L &::= \mathbf{a} \otimes \mathbf{a} \\ \langle \mathbf{c}(X); X > 0; \{X\} \rangle^L &::= \mathbf{c}(X) \otimes !(X > 0) \\ \langle \mathbf{c}(X); Y > 0; \{X\} \rangle^L &::= \exists Y. \mathbf{c}(X) \otimes !(Y > 0) \end{aligned}$$

Translation of States

user-defined constraints	unbanged atoms
built-in constraints	banged atoms
global variables	free variables
local variables	ex. quantified variables

Translation of Rules

Translation of Rules by Example

$$\mathbf{a} \Leftrightarrow \mathbf{b} \qquad \langle \mathbf{a}; \top; \emptyset \rangle \mapsto \langle \mathbf{b}; \top; \emptyset \rangle$$

$$!(\mathbf{a} \multimap \mathbf{b}) \vdash \mathbf{a} \multimap \mathbf{b}$$

$$\mathbf{a}(X) \Leftrightarrow \mathbf{b}(X) \qquad \langle \mathbf{a}(0); \top; \emptyset \rangle \mapsto \langle \mathbf{b}(0); \top; \emptyset \rangle$$

$$!\forall(\mathbf{a}(X) \multimap \mathbf{b}(X)) \vdash \mathbf{a}(0) \multimap \mathbf{b}(0)$$

$$\mathbf{a}(X) \Leftrightarrow X \geq 0 \mid \mathbf{b}(X) \qquad \langle \mathbf{a}(0); \top; \emptyset \rangle \mapsto \langle \mathbf{b}(0); \top; \emptyset \rangle$$

$$!\forall(! (X \geq 0) \multimap (\mathbf{a}(X) \multimap \mathbf{b}(X))) \vdash \mathbf{a}(0) \multimap \mathbf{b}(0)$$

$$\mathbf{a} \Rightarrow \mathbf{b} \qquad \langle \mathbf{a}; \top; \emptyset \rangle \mapsto \langle \mathbf{a}, \mathbf{b}; \top; \emptyset \rangle$$

$$!(\mathbf{a} \multimap \mathbf{a} \otimes \mathbf{b}) \vdash \mathbf{a} \multimap \mathbf{a} \otimes \mathbf{b}$$

Soundness and Completeness of Linear Logic Semantics

Soundness

$$P, CT : S \mapsto^* T \quad \Rightarrow \quad P^L, CT^L \vdash S^L \multimap T^L$$

No Completeness?

$$P^L, CT^L \vdash S^L \multimap T^L \quad \not\Rightarrow \quad P, CT : S \mapsto^* T$$

Implicit Weakening in the Completeness Result

Example: Implicit Weakening

Let $P = \{a(X) \Leftrightarrow b(X)\}$.

$$P, \mathcal{CT} : \langle a(0); \top; \emptyset \rangle \mapsto \langle b(0); \top; \emptyset \rangle \quad (1)$$

$$P^L, \mathcal{CT}^L \vdash a(0) \multimap b(0) \quad (2)$$

$$\vdash b(0) \multimap \exists X.b(X) \quad (3)$$

$$P^L, \mathcal{CT}^L \vdash a(0) \multimap \exists X.b(X) \quad (4)$$

$$P, \mathcal{CT} : \langle a(0); \top; \emptyset \rangle \not\mapsto \langle b(X); \top; \emptyset \rangle \quad (5)$$

Theorem (Completeness)

If $P^L, \mathcal{CT}^L \vdash S^L \multimap T^L$ then

$$P, \mathcal{CT} : S \mapsto_P^* U \quad \text{and} \quad \mathcal{CT}^L \vdash U^L \multimap T^L.$$

Linear Logic and State Equivalence

Implicit State Equivalence

$$\begin{array}{l}
 \vdash \langle \mathbf{u}(\mathbf{0}); \top; \{X\} \rangle^L \circ\circ \langle \mathbf{u}(\mathbf{0}); \top; \emptyset \rangle^L \\
 C\mathcal{T}^L \vdash \langle \mathbf{u}(\mathbf{X}); X = 0; \{X\} \rangle^L \circ\circ \langle \mathbf{u}(\mathbf{0}); X = 0; \{X\} \rangle^L \\
 C\mathcal{T}^L \vdash \langle \mathbf{U}; \perp; \mathbf{V} \rangle^L \circ\circ \langle \mathbf{U}'; \perp; \mathbf{V}' \rangle^L
 \end{array}$$

Equivalence of States (Preliminary Definition)

$$S \equiv T \quad \Leftrightarrow \quad C\mathcal{T}^L \vdash S^L \circ\circ T^L$$

Axiomatic Definition of Equivalence

State Equivalence

Let state equivalence be the smallest equivalence relation \equiv_e over states such that:

1. $\langle U; X = t \wedge B; V \rangle \equiv_e \langle U [X/t]; X = t \wedge B; V \rangle$
2. Let $\bar{s}_i = \text{vars}(B_i) \setminus \text{vars}(U, V)$. If $C\mathcal{T} \models \exists \bar{s}_1. B_1 \leftrightarrow \exists \bar{s}_2. B_2$ then

$$\langle U; B_1; V \rangle \equiv_e \langle U; B_2; V \rangle$$

3. For $X \notin \text{vars}(U, B)$, $\langle U; B; \{X\} \cup V \rangle \equiv_e \langle U; B; V \rangle$
4. $\langle U; \perp; V \rangle \equiv_e \langle U'; \perp; V' \rangle$

Coincidence of Equivalence Definitions

Theorem (Coincidence of Definitions)

The *axiomatic* definition of state equivalence coincides with *implicit* state equivalence:

$$S \equiv_e T \quad \Leftrightarrow \quad CT^L \vdash S^L \circ\circ T^L$$

Safety Properties

Safety Properties

Any property of the form $P, CT : S \not\vdash T$ is called a *safety property*.

Sufficient Criterion for Safety Properties

$$P^L, CT^L \not\vdash S^L \multimap T^L \quad \Rightarrow \quad P, CT : S \not\vdash^* T$$

Operational Equivalence

Definition (Operational S -Equivalence)

Two CHR programs P_1, P_2 are *operationally S -equivalent* if for any two states S and $\langle \emptyset; \mathbb{B}; \mathbb{V} \rangle$, we have:

$$P_1, CT : S \mapsto^* \langle \emptyset; \mathbb{B}; \mathbb{V} \rangle \quad \Leftrightarrow \quad P_2, CT : S \mapsto^* \langle \emptyset; \mathbb{B}; \mathbb{V} \rangle$$

Sufficient Criterion for Operational \mathcal{S} -Equivalence

Definition: Confluence

A CHR program P is *confluent* if for all states S, T, T' such that $S \mapsto^* T$ and $S \mapsto^* T'$, there exists a state T'' such that $T \mapsto^* T''$ and $T' \mapsto^* T''$.

Logical equivalence is *sufficient* for \mathcal{S} -equivalence:

Theorem: \mathcal{S} -Equivalence

Let P_1, P_2 be *confluent* CHR programs such that:

$$CT^L \vdash P_1^L \circ\circ P_2^L$$

Then P_1, P_2 are \mathcal{S} -equivalent.

Outlook

Further Applications

- ▶ Extension to CHR with search (CHR^\forall)
 - ▶ Embedding LP programs
 - ▶ Deciding operational equivalence across language paradigms
- ▶ Novel ways to deal with propagation
 - ▶ Trivial non-termination in naive semantics
 - ▶ Inspired by “bang” exponential:
 - ▶ Finite representation of infinite states

Summary

- ▶ Linear Logic ...
 - ▶ ... deals with resources *and* truths
 - ▶ ... is non-monotonic
 - ▶ ... embeds classical logic
- ▶ CHR ...
 - ▶ ... corresponds to a subset of linear logic
 - ▶ ... can be analysed using linear logic
- ▶ Applications include ...
 - ▶ ... motivation and justification for state equivalence
 - ▶ ... checking safety properties
 - ▶ ... deciding operational equivalence
 - ▶ ... even across language paradigms